



# Yvonne and others

A tale on mobile test automation

# Eddy Bruin Samuël Maljaars

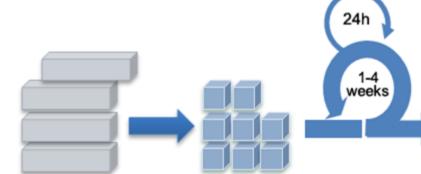














**ING** 

3 april 2013











# **Yvonne**





# Filmpje 1



# Filmpje 2



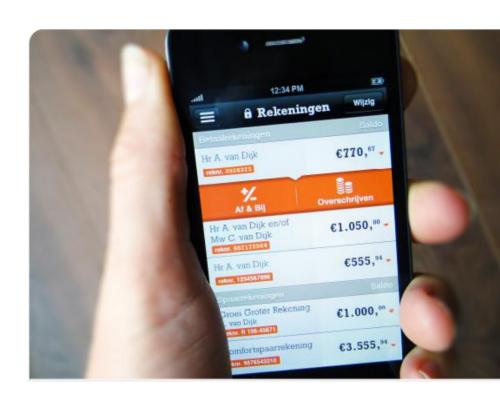
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#### 1 JAAR MOBIEL BANKIEREN BIJ DE ING



# iOS Mobile App @ ING Netherlands

- Developed in-house
- Working on 10th major release since v1.0 November 2011
- Customized User Interface
- Native application
- Customer feedback is pivotal in release planning







# Challenges

- What devices to test?
- How to 'touch' the devices?
- What skills do I need?
- What tools do I use?
- Use simulators or not?
- How to test mobile features? (GPS, Camera etc.)









# **Full Force Manual Testing**

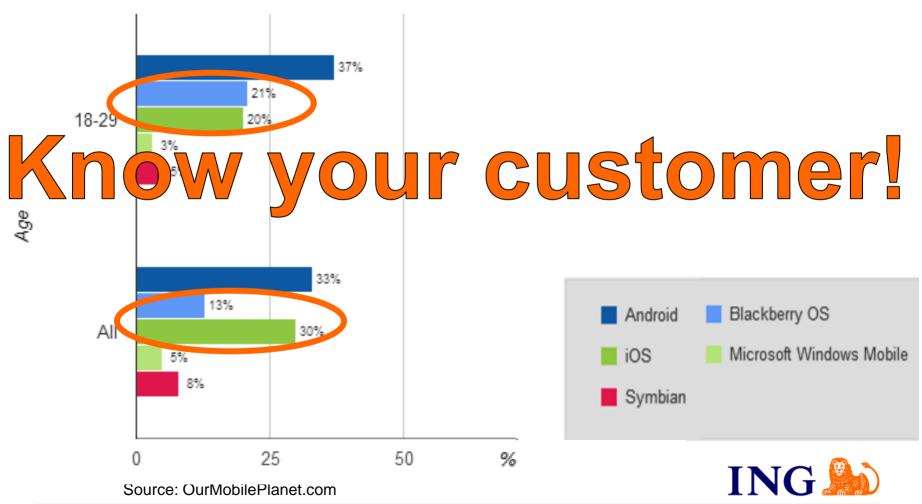






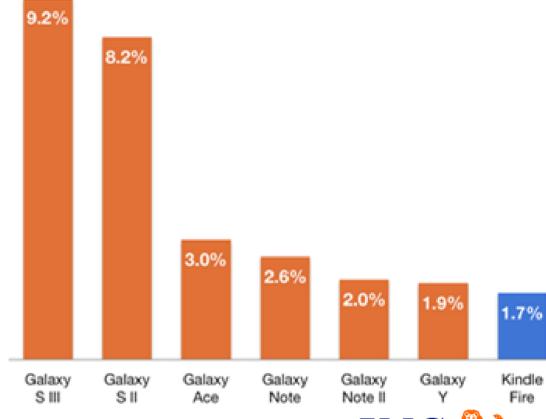
# Know you customer

#### Mobile market share pApaig ≥ 013NL



**Top 10 Android users by February 2013** 

#### **Device Marketshare**

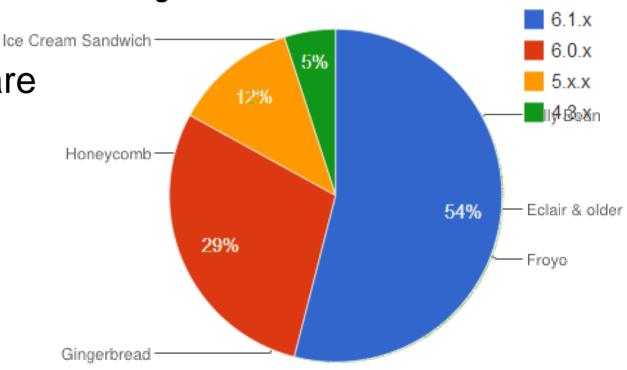


Source: Localytics, February 2013

#### Usage of iOsk weich icension March 32013

**Device Marketshare** 

**OS Version** 



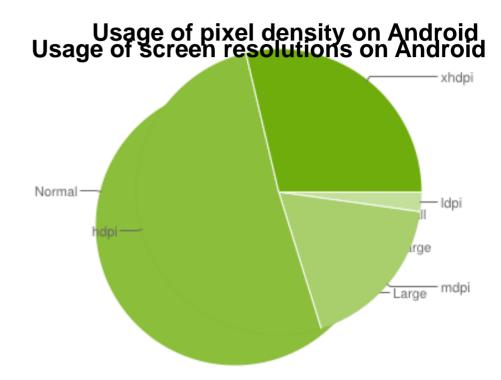
Source: http://deitreta.poena/inobroidrsoon/alixatrib/dashb/oards/index.html



**Device Marketshare** 

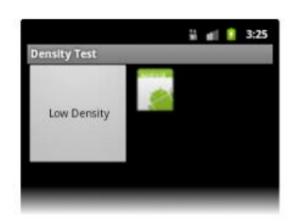
**OS** Version

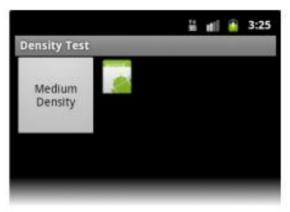
Screen size & Pixel density

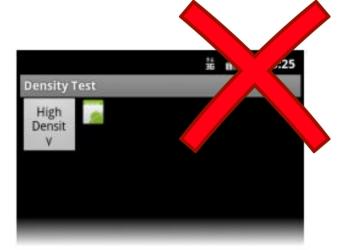




# Screen size vs. Pixel density















Device	%	px w	px h	~ppi
	100.00%			
Samsung				
Total	60.44%			
Galaxy Ace	5.64%	320	480	165 m
Galaxy Gio	2.34%	320	480	180 m
Galaxy S	13.64%	480	800	233 I
Galaxy S+	7.16%	480	800	233 I
Galaxy S2	27.13%	480	800	217 I
Galaxy S3				312? xl
Galaxy Mini	1.38%	240	320	127 s
Galaxy Note	1.46%	800	1280	285 xl
Galaxy Y	0.80%	240	320	133 s
Galaxy Y Pro / Txt	0.39%	320	240	154 s
Galaxy 3	0.23%	240	400	146 s
HTC				
Total	26.49%			
Cha Cha	0.41%	480	320	222 m
Desire	4.90%	480	800	252
Desire HD	4.70%	480	800	217 I
Desire S	3.04%	480	800	252
Desire Z / Vision	2.08%	480	800	252 I
EVO 3D	0.22%	540	960	256
Legend	0.98%	320	480	180
Incredible S	0.45%	480	800	233
One X		720	1280	312 xl
Sensation / HD2	3.77%	540	960	256



#### Use the cloud









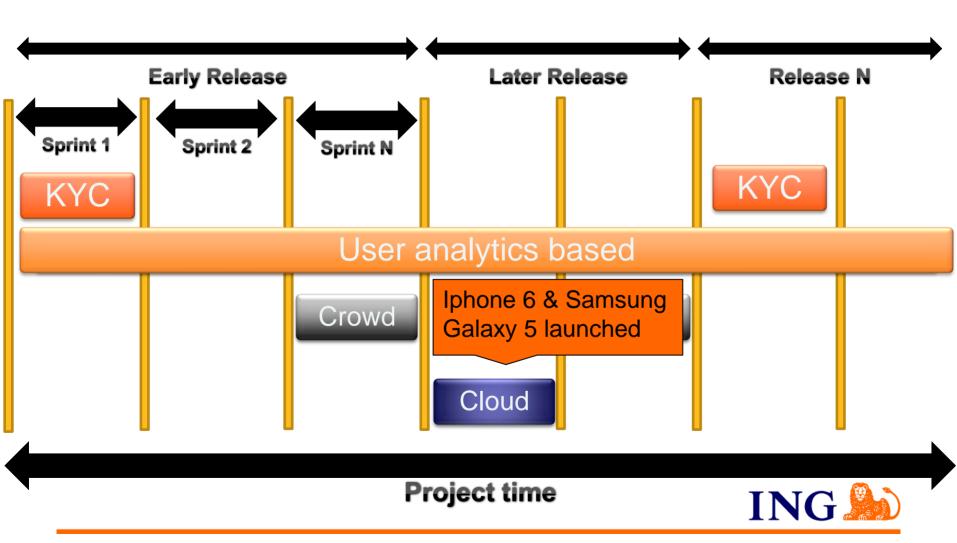




#### Use the crowd



# Use them together



#### **YVONNE**

**Jenkins** 

+

**UI** automation scripts

+

battery chargers

+

shell scripts

+

. . .



3 april 2013



# #multipledevices #OSversions #yvonne

Picture of multiple devices













- 2
- Want does management want?
  - 1 tool
  - Test all device, OS combination
  - 100% tested
  - Maintainable test code
  - Low cost

There is no silver bullet (yet)



# How is testing mobile applications different?

- New test (automation) tools
  - White, Grey or black box testing
  - Real devices, simulator or cloud















#### Android - Testdroid / Robotium

- Testing using robotium
- Test with source code or APK
- Learn to script in Java or...
- Execute on simulator and real devices
- Record tests using Testdroid
- Record a lot of features
- Object recognition
- Executes test cases on one device...
- ...or execute in the cloud





**Object Recognition** 

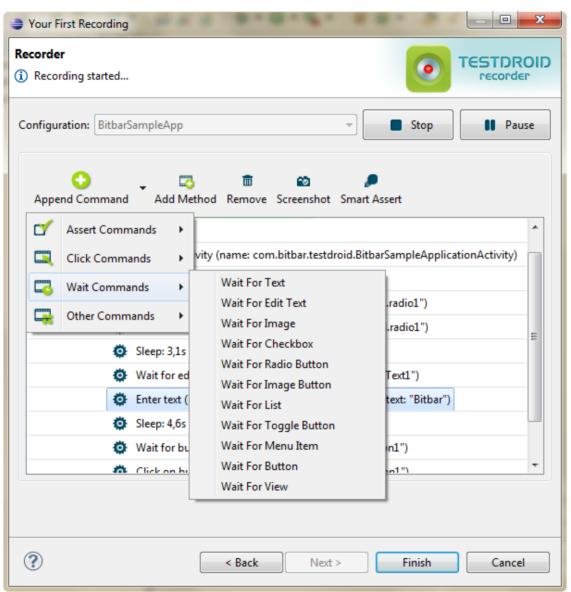
- Resource ID's
- -Indexes
- Names



### **Android** – Robotium

```
public class TestMain extends ActivityInstrumentationTestCase2<Main> {
      private Solo solo:
      public TestMain() {
             super("com.calculator", Main.class);
      @Override
                                                                                            🖼 📶 💶 11:51 AM
      protected void setUp() throws Exception {
                                                                           Android Calculator
             super.setUp();
             solo = new Solo(getInstrumentation(), getActivity());
                                                                           Enter two values and click on
                                                                           Calculate to multiply them.
                                                                           Enter First Number
      public void testDisplayBlackBox() {
              //Enter 10 in first editfield
                                                                           Enter Second Number
              solo.enterText(0, "10");
             //Enter 20 in first editfield
              solo.enterText(1, "20");
              //Click on Multiply button
                                                                                       Multiply
              solo.clickOnButton("Multiply");
              //Verify that resultant of 10 x 20
             assertTrue(solo.searchText("200"));
```

#### **Android** – Testdroid





#### iOS & Android - Calabash

- Write tests using Calabash
- Tests iOS and Android devices
- Source is needed
- Learn to script in ruby and...
- Use BDD scripting in





Feature: Rating a stand

Scenario: Find and rate a stand from the list

Given I am on the List

Then I should see a "rating" button

And I should not see "Dixie Burger & Gumbo Soup"

And take picture

Then I touch the "rating" button
And I should see "Dixie Burger & Gumbo Soup"
And take picture





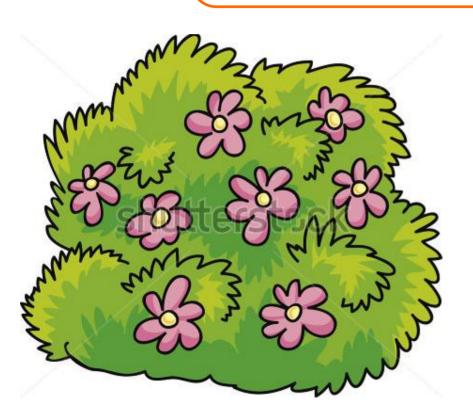








#CodeStructure #UIA #yvonne







#### Global

Utility
Helper Classes
Test Data
Object Declaration

#### **Every Screen**

Elements Actions

*'LoginElements.js' 'LoginActions.js'* 

#### Tests

Test Cases (public)

Steps

(private)

'LoginTests.js'

#### Scenario

Scenarios Main file

'LoginScenarios.js'

'Main.js'

'Yvonne.js'







## Object declaration

Associative Arrays

Screenshot

Logging

Prototype Constructors Test data driven

External library included to save screenshots

Export logging from Instruments Automation

Public / Private Functions

Texts in App in central location

Pixel Perfect testing not automated before

Use export as input for Dashboard

Improve readability

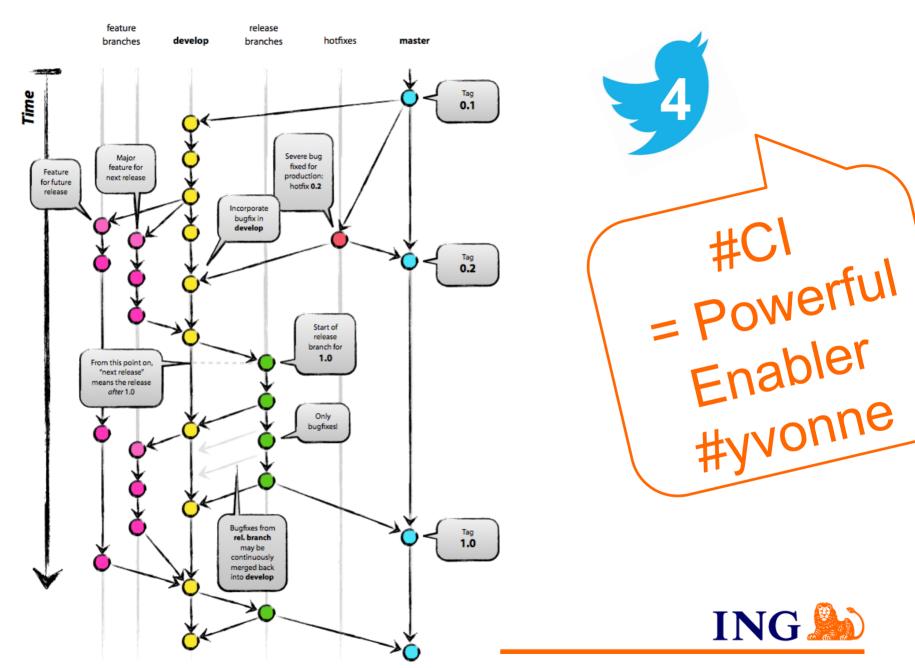
Base image compare with actual screenshot

Yvonne weather forecast

Group chat app

Enforce consistency coding

**ING** 



# TRANSPARANCY

"Are we ready for production?"







### Yvonne

08-03 07-03 06-03 05-03 04

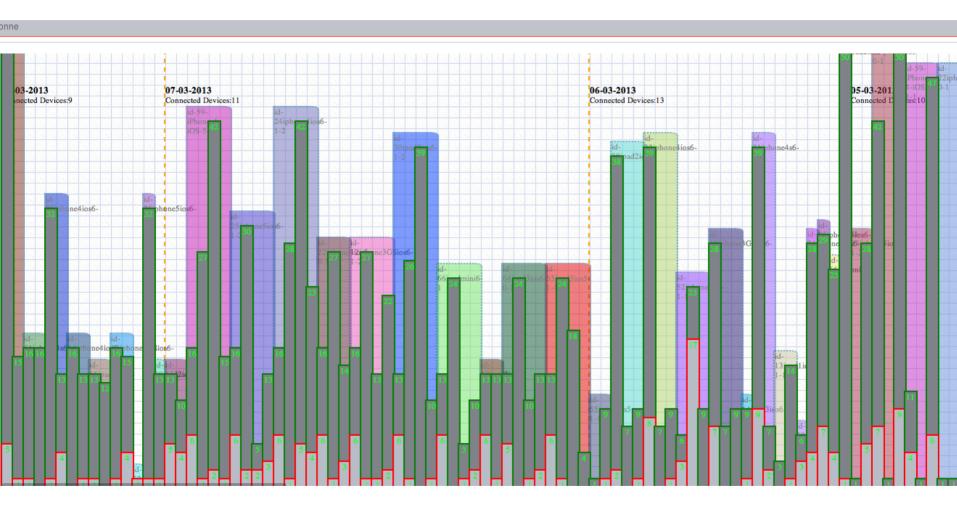






**#Dashboard #WeatherReport** 

#### **#Dashboard #BugsBaseline**





#### #jenkins and #yvonne









# #Yvonne #UIA = TEAM EFFORT

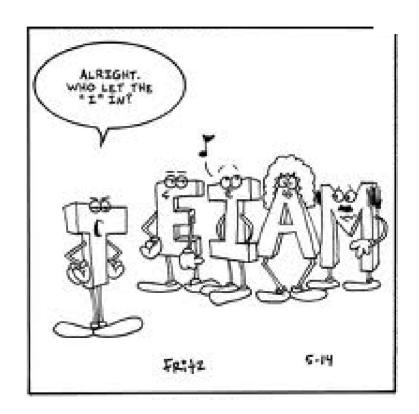














#### Wrap up

- 1. Multiple OS versions & devices
- 2. There is no silver bullet (yet)
- 3. Structure your UI code
- 4. CI powerful enabler
- 5. Test automation = team effort







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