

Uitwerking Demo Workshop Test Banking

Uitwerking 1 | Login



Unit Test Code login

1. *Login_ShouldReturnFalseWithMessage_WhenTooManyLogins*

Arrange

database.userexists returns true

database.attempts returns 10

Act

result = login("edeibert", "12345", out message)

Assert

result equals false

message equals "too many login attempts please wait"

database.increaseAttempts not called

2. *Login_ShouldReturnFalseAndAttemptsIncreased_WhenLoginIncorrect*

Arrange

database.userexists returns true

database.attempts returns 1

database.validUsernamePassword returns false

Act

result = login("edeibert", "12345", out message)

Assert

result equals false

message equals "invalid username or password"

database.increaseAttempts("edeibert") called

3. *Login_ShouldReturnTrue_WhenLoginCorrect-Test not required*

Arrange

database.userexists returns true

database.attempts returns 1

database.validUsernamePassword returns true

Act

result = login("edeibert", "12345", out message)

Assert

result equals true

message equals null

database.increaseAttempts not called

Uitwerking 2 | Transfer money



Unit Test Code transferMoney

1. *transferMoney_ShouldReturnFalseWithMessage_WhenReceivingAccountNotExists*

Arrange

database.getBalance returns 100
database.accountExists returns false

Act

result = transferMoney("1111", 10, "2222", out message)

Assert

result equals false
message equals "receiving account is unknown"
database.transferFunds not called

2. *transferMoney_ShouldReturnTrue_WhenTransferSucceeds*

Arrange

database.getBalance returns 100
database.accountExists returns true

Act

result = transferMoney("1111", 10, "2222", out message)

Assert

result equals true
message equals null
database.transferFunds(10, "1111", "2222")

3. *transferMoney_ShouldReturnFalse_WhenNotEnoughFunds*

Arrange

database.getBalance returns 5
database.accountExists returns true

Act

result = transferMoney("1111", 10, "2222", out message)

Assert

result equals false
message equals "insufficient funds"
database.transferFunds not called

Opdracht 3 | Database



Unit Test Code userExists

1. *userExists_ShouldReturnTrue_WhenOneUserIsRetrieved*

Arrange

Make sure database contains edeibert user once.

Act

```
result = userExists("edeibert")
```

Assert

result equals true

2. *userExists_ShouldReturnFalse_WhenNoUserIsRetrieved*

Arrange

Make sure database does not contain edeibert user.

Act

```
result = userExists("edeibert")
```

Assert

result equals false

3. *userExists_ShouldThrowException_WhenDatabaseThrowsException*

Arrange

Make sure database is not running.

Act

```
result = userExists("edeibert")
```

Assert

Exception thrown

 **Unit Test Code attempts**

1. *attempts_ShouldReturnAttempts_WhenCalled*

Arrange

Make sure database contains edeibert with attempts 2.

Act

result = attempts("edeibert")

Assert

result equals 2

2. *attempts_ShouldThrowException_WhenDatabaseThrowsException*

Arrange

Make sure database is not running.

Act

result = attempts("edeibert")

Assert

Exception thrown

 **Unit Test Code validUsernamePassword**

1. *validUsernamePassword_ShouldReturnTrue_WhenValidUsernamePassword*

Arrange

Make sure database contains edeibert with password 12345.

Act

result = validUsernamePassword("edeibert", "12345")

Assert

result equals true

2. *validUsernamePassword_ShouldThrowException_WhenDatabaseThrowsException*

Arrange


Make sure database is not running.

Act

result = validUsernamePassword("edeibert", "12345")

Assert

Exception thrown

 **Unit Test Code increaseAttempts**

1. *increaseAttempts_ShouldIncreaseAttemptsInDatabase_WhenCalled*

Arrange

Make sure database contains edeibert with attempts = 1.

Act

increaseAttempts("edeibert")

Assert

attempts("edeibert") equals 2

2. *increaseAttempts_ShouldThrowException_WhenDatabaseThrowsException*

Arrange

Make sure database is not running.

Act

result = increaseAttempts("edeibert")

Assert

Exception thrown

 **Unit Test Code cleanAttempts**

1. *cleanAttempts_ShouldCleanAttempts_WhenMoreThanThreeAttemptsOlderThan60Minutes*

Arrange

Make sure database contains edeibert with attempts = 4 and older than 60minutes.

Act

cleanAttempts()

Assert

attempts("edeibert") equals 0

2. *cleanAttempts_ShouldNotCleanAttempts_WhenMoreThanThreeAttemptsLessThan60Minutes*

Arrange

Make sure database contains edeibert with attempts = 4 and 30minutes.

Act

cleanAttempts()

Assert

attempts("edeibert") equals 4

3. *cleanAttempts_ShouldThrowException_WhenDatabaseThrowsException*

Arrange

Make sure database is not running.

Act

cleanAttempts()

Assert

Exception thrown

 **Unit Test Code subtractFunds**

1. *subtractFunds_ShouldSubtractFundsFromSender_WhenCalled*

Arrange

Make sure database contains account "1111" with balance 100.

Make sure database contains account "2222" with balance 100.

Act

```
result = subtractFunds(10, "1111", "2222")
```

Assert

```
getBalance("1111", 90)
```

2. *subtractFunds_ShouldThrowException_WhenDatabaseThrowsException*

Arrange

Make sure database is not running.

Act

```
result = subtractFunds (10, "1111", "2222")
```

Assert

Exception thrown

 **Unit Test Code addFunds**

1. *addFunds_ShouldAddFundsToReceiver_WhenCalled*

Arrange

Make sure database contains account "1111" with balance 100.

Make sure database contains account "2222" with balance 100.

Act

```
result = addFunds(10, "1111", "2222")
```

Assert

```
getBalance("2222", 110)
```

2. *addFunds_ShouldThrowException_WhenDatabaseThrowsException*

Arrange

Make sure database is not running.

Act

```
result = addFunds (10, "1111", "2222")
```

Assert

Exception thrown